

**GOVT. D.B. GIRLS' P.G. (AUTONOMOUS) COLLEGE  
RAIPUR CHHATTISGARH**

**SYLLABUS  
OF  
POST GRADUATE DIPLOMA IN COMPUTER APPLICATION  
I<sup>st</sup> SEMESTER  
2018-19**

Signature of Chairman

Signature of Member (Subject)

### Theory

#### Part A

No.	Title	Marks		Total
		Max.	Min.	
Paper-I	PGDCA-101 : Introduction to software organization.	100	20	100
Paper-II	PGDCA-102 : Programming in “C”.	100	20	100
Paper-III	PGDCA-103 : Office Automation & Tally	100	20	100

### Practical

#### Part B

	Name of The Practical	Marks	
		Max.	Min.
Practical-I	PGDCA-104 : Practicals based on PGDCA-103 (Office Automation & Tally)	100	20
Practical-II	PGDCA-105 : Practicals based on PGDCA-102 (Programming in “C”)	100	20

### APPROVED BY THE BOARD OF STUDIES ON

NAME	IN THE CAPACITY OF	SIGNATURE
Dr. MADHU SHRIVASTAVA	CHAIRMAN	
Dr. SANJAY KUMAR	SUBJECT EXPERT	
Shri . RAJU KHUNTTEY	SUBJECT EXPERT	
Mrs. RASHMI SENGUPTA	MEMBER OF THE DEPARTMENT	
Mrs. KIRAN DEWANGAN	MEMBER OF THE DEPARTMENT	

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**GOVT.D.B.GIRLS' P.G. COLLEGE, RAIPUR, CHHATTISGARH**  
**Autonomous Under**  
**PT. RAVISHANKAR SHUKLA UNIVERSITY, RAIPUR (C.G.)**

**POST GRADUATE DIPLOMA IN COMPUTER APPLICATION, 2018-2019**  
**[DURATION - ONE YEAR - FULL TIME]**

The duration of the course shall be one year consisting of two semesters. There shall be three theories and two practical courses in the each semester.

**FIRST SEMESTER**

**PGDCA-101 : Introduction to software organization**

**PGDCA-102 : Programming in "C"**

**PGDCA-103 : Office Automation & Tally**

**PGDCA-104 : Practical based on PGDCA-103.**

**PGDCA-105 : Practical based on PGDCA-102.**

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**DEPARTMENT OF COMPUTER SCIENCE  
PGDCA I<sup>st</sup> SEMESTER**

**SESSION :2018-19**

**PAPER - I**

**PGDCA-101 INTRODUCTION TO SOFTWARE ORGANISATION**

**Maximum Marks: 100**

**Number of Units : V**

**Minimum Marks: 20**

**UNIT – I : Introduction to Computers**

Computers – Introduction, Computer System Characteristics, Strength and Limitations of Computer, Development of Computers, Types of Computers, Generations of Computers.  
Introduction to Personnel Computers – Uses of PC's, Components of PC's, Evolution of PC's, Developments of Processors, Architecture of Pentium IV, Configuration of PC's; Input Device; Output Devices.

**UNIT – II : Computer Organization**

Central Processing Unit – Arithmetic Logic Unit, Control Unit, Registers, Instruction Set, Processor speed. Storage Devices – Storage and its need, Storage Evaluation Units, Primary Storage, Secondary Storage, Data Storage and Retrieval Systems, SIMM, DIMM, Types of Storage Devices.

**UNIT – III : Computer Software**

Basics of Software – needs of Software, Types of Software; Free Domain Software; Open Source Software; Compiler, Interpreter and Assembler; Linker and Loader; Debugger; Integrated Development Environment;  
Operating System – Introduction, Uses of OS, Functions of OS, Booting process, Types of Reboot, Booting from different OS, Types of OS, DOS, Windows, Linux.

**UNIT – IV : Programming Languages** – Introduction, Comparison between Human and Computer Language; Program; Data, Information and Knowledge; Characteristics of Information; Types of Programming Languages; Generations of Languages; Program Development Steps; Programming Paradigms; Object-Oriented Programming; Structured Programming, Functional Programming, Process Oriented Programming.

**UNIT – V : Communication, Networks and Internet**

Communication – Introduction, Communication process, Communication Types, Communication Protocols, Communication Channels/Media. Networks – Introduction; Types of Network; Topology; Media - NIC, NOS, Bridges, HUB, Routers, Gateways. Internet – Introduction, Growth of Internet, Owner of Internet, Internet Service Provider, Anatomy of Internet, ARPANET and Internet History of World Wide Web, Services Available on Internet - File Transfer Protocol, Gopher, E-mail, Telnet, Newsgroups, WWW, Applications of Internet.

**Books Recommended**

1. Using IT : Williams T M Hill
2. Essentials of Information Technology : A. Mansoor, Prgya Publications
3. IT : Curtin T M Hill
4. Fundamental of Information Technology : Chetan Shrivastava\_Kalyani Publishers
5. Computer Fundamentals : P.K Sinha BPB Publications
6. Fundamental of Computer : V.Rajaraman
7. Computer today : Sanders D.H

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**DEPARTMENT OF COMPUTER SCIENCE**  
**PGDCA I<sup>st</sup> SEMESTER**  
**SESSION :2018-19**  
**PAPER - II**  
**PGDCA-102 PROGRAMMING IN 'C'**

**Maximum Marks: 100**  
**Minimum Marks: 20**

**Number of Units : V**

**UNIT – I : Introduction :**

Introduction Character set, Identifiers and Keywords, Variables, Displaying variables, Reading Variables, Character and Character String, Qualifiers, Type define Statements, Value initialized variables, Constants, Constant Qualifier, Operators and Expressions, Operator Precedence and Associativity, Basic input output: Single Character I/O, Types of Characters in format string, Scanf with specifier.

**UNIT – II : Control Structure:**

Control Structure: If - statement, If -else statement, Multi decision, Compound Statement, Loops: For - loop, While -loop, Do-While loop, Break statement, Switch statement, Continue statement, Go to statement.

**UNIT – III : Functions & Arrays :**

Functions : Function main , Functions accepting more than one parameter, User defined and library functions, Concept associatively with functions, function parameter, Return value, recursion comparisons of Iteration and recursion variable length argument list.

Arrays : Scope and Extent, Multidimensional Arrays, Array of Strings, Function in String, passing arrays to functions, accessing array inside functions.

**UNIT – IV Pointes :**

Pointers: Definition and use of pointer, address operator, pointer variable, referencing pointer, void pointers, pointer arithmetic, pointer to pointer, pointer and arrays, pointer and functions, , pointers and two dimensional arrays, array of pointers, pointers constants, pointer and strings.

**UNIT – V : Structure and Union :**

Declaring and using Structure, Structure initialization, Structure within Structure, Operations on Structures, Array of Structure, Array within Structure, Creating user defined data type, pointer to

Structure and function. Union, difference between Union and Structure, Operations on Union, Scope of Union.

**Suggested Books :-**

1. Let us C - Yashwant Kanetkar.
2. Programming in C - E. Balaguruswamy

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**DEPARTMENT OF COMPUTER SCIENCE**  
**PGDCA I<sup>st</sup> SEMESTER**  
**SESSION :2018-19**  
**PAPER - III**  
**PGDCA-103 OFFICE AUTOMATION & TALLY**

**Maximum Marks: 100**  
**Minimum Marks: 20**

**Number of Units : V**

**UNIT – I : Windows Concept**

Windows Concepts, Features, Structure, Desktop, Icons, Taskbar, Start Menu, My Computer, Recycle Bin, My document, creating shortcut. Accessories : Calculator, Notepad, Paint, WordPad, Character Map. Windows Explorer : Creating files & folders and other Explorer facilities, Object Linking & Embedding. Communication : Dialup Networking, Phone Dialer. Difference among windows versions.

**UNIT – II : Word Processing & Spreadsheet**

**Word** : Creating, Editing, & Previewing Documents, Formatting, Advanced Features, Using Thesaurus, Mail Merge, Table & Charts, Handling Graphics, Converting Word Documents into other Formats.

**Excel** : Worksheet Basics, Creating, Opening, & Moving in Worksheet, Working with Formula & Cell referencing, Absolute & Relative addressing, Working with Ranges, Formatting of Worksheet, Graphs & Charts, Database, Function, and Macros.

**UNIT – III : Power Point & FoxPro**

**Power Point** : Creating a presentation, Modifying visual Elements, Adding objects, Applying Transitions, animations and linking, Preparing handouts, presenting a slide show.

**FoxPro** : Preparing Database files, access & retrieval of records in a data base file, inserting & deleting of records. Programming preliminaries. Sorting & Indexing. Development of programs LOOPING, Branching, report making.

**UNIT – IV : Access:**

Introduction to MS Access, The Tables of a Database, Introduction to the Record of a Table, Introduction to Controls Design, Details on Controls Design, The Characteristics of a Table, The Characteristics of a Form, The Characteristics of a Window Control, Data Controls, Introduction to Data Expressions, Getting Assistance With Data Entry, Database Strings, Database Numeric Values, Database Conditional Values, Database Date and Time Values, Creating Reports, Characteristics of Reports

**UNIT – V : Tally**

Setting up Ledger & Groups. Study of recording of transactions in the \*Voucher\*. (According to Golden rules). Study of „Final A/C preparation & displaying in different mode/format“. Study of alteration & Deletion of ledger/Groups. Study of cash & fund flow, day book, sales register, purchase register, bills receivable/Payable etc. Study of data security & backing up data. Outline of entry for Income Tax, ED, VAT, ST/CST, PF, Gratuity, Bonus, Loans & Depreciation etc.

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DEPARTMENT OF COMPUTER SCIENCE  
PGDCA I<sup>st</sup> SEMESTER  
SESSION :2018-19

**PGDCA-104 : Practicals based on PGDCA-103 OFFICE AUTOMATION & TALLY.**  
Maximum Marks: 100Minimum Marks: 20

**1. Scheme of Examination: -**

1. Practical examination will be of 3 hours duration. The distribution of practical marks is as follows :

Question 1 (Word) - 10

Question 2 (Excel/ Power point ) - 10

Question 3 (FoxPro) - 15

Question 4 (Access) - 10

Question 5 (Tally) - 15

Viva-Voice - 20

[Practical Copy + Internal Record] - 20

Total - **100**

**2** In every program there should be comment for each coded line or block of code.

**3** Practical file should contain printed programs with name of author, date, path of program, unit no. and printed output.

**4** All the following programs or a similar type of programs should be prepared.

**List of Practical**

1. At least 10 practical Questions in Word
2. At least 10 practical Questions in Excel
3. At least 5 practical Questions in Power point
4. At least 10 practical Questions in Access
5. At least 10 practical Questions in FoxPro
6. At least 5 practical Questions in Tally

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DEPARTMENT OF COMPUTER SCIENCE

PGDCA I<sup>st</sup> SEMESTER

SESSION :2018-19

PAPER - V

**PGDCA-105 : Practicals based on PGDCA-102 (Programming in “C” )**

Maximum Marks: 100

Minimum Marks: 20

**1 Scheme of Practical Examination:-**

Practical examination will be of 3 hours duration. All programme with flowchart & algorithms.

The distribution of practical marks is as follows and

Question 1 (with flowchart & algorithms) - 20

Question 2 (with flowchart & algorithms) - 20

Question 3 (with flowchart & algorithms) - 20

Viva-Voice - 25

[Practical Copy + Internal Record] - 15

**Total - 100**

2 Practical file should contain printed programs with name of author, date, path of program, unit no. and printed output.

3 In every program there should be comment for each coded line or block of code.

4 All the programs or a similar type of programs should be prepared as per the practical list.

**List of Practical**

**INPUT AND OUTPUT, FORMATTING**

1. Write a program in which you declare variable of all data types supported by C language. Get input from user and print the value of each variable with alignment left, right and column width 10. For real numbers print their values with two digits right to the decimal.

**LOOPS, DECISIONS**

2. Write program to print all combination of 1 2 3.

3. Write program to generate following pattern

a) \* \* \* \* \*

\* \* \* \*

\* \* \*

\* \*

\*

c) \*

\* \*

\* \* \*

\* \* \* \*

\* \* \* \* \*

b) 1

2 3

4 5 6

7 8 9 10

d) 1

2 1 2

3 2 1 2 3

4 3 2 1 2 3 4

4. Write main function using switch...case, if..else and loops which when called asks pattern type; if user enters 11 then first pattern is generated using for loop. If user enters 12 then first pattern is generated using while loop. If user enters 13 then first pattern is generated using do-while loop. If user enters 21 then a second pattern is generated using for loop and so on.

5. Write program to display number 1 to 10 in octal, decimal and hexadecimal system.

6. Write program to display number from one number system to another number system. The

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program must ask for the number system in which you will input integer value then the program must ask the number system in which you will want output of the input number after that you have to input the number in specified number system and program will give the output according to number system for output you mentioned.

7. Write a program to perform following tasks using switch...case, loops, and conditional operator(as and when necessary).

- a) Find factorial of a number
- b) Print fibonacci series up to n terms and its sum.
- c) Print sin series up to n terms and its sum.
- d) Print prime numbers up n terms.
- e) Print whether a given year is leap or not.

8. Write program no. 6 but use library function to perform above tasks.

#### **ARRAY**

9. Create a single program to perform following tasks using switch, if..else, loop and single dimension character array without using library function:

- a) To reverse the string.
- b) To count the number of characters in string.
- c) To copy the one string to other string;
- d) To find whether a given string is palindrome or not.
- e) To count no. of vowels, consonants in each word of a sentence and no. of punctuation in sentence.
- f) To arrange the alphabets of a string in ascending order.

10. Create a single program to perform following tasks using switch, if..else, loop and single dimension integer array: a) Sort the elements.

11. Write a program that read the afternoon day temperature for each day of the month and then report the month average temperature as well as the days on which hottest and coolest days occurred.

12. Create a single program to perform following tasks using switch, if..else, loop and double dimension integer array of size 3x3:

- a) Addition of two matrix.
- b) Subtraction of two matrix.
- c) Multiplication of two matrix.

13. Create a single program to perform following tasks using switch, if..else, loop and double dimension character array of size 5x40:

- a) Sorting of string.

#### **FUNCTIONS**

14. Write program using the function power (a, b) to calculate the value of a raised to b.

15. Write program to demonstrate difference between static and auto variable.

16. Write program to demonstrate difference between local and global variable.

17. Write a program to perform following tasks using switch...case, loops and function.

- a) Find factorial of a number
- b) Print Fibonacci series up to n terms and its sum.

18. Write a program to perform following tasks using switch...case, loops and **recursive** function.

- a) Find factorial of a number
- b) Print Fibonacci series up to n terms and its sum.

19. Write a function to accept 10 characters and display whether each input character is digit, uppercase letter or lower case letter.

#### **STRUCTURE & UNION**

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20. Create a structure Student having data members to store roll number, name of student, name of three subjects, max marks, min marks, obtained marks. Declare a structure variable of student. Provide facilities to input data in data members and display result of student.
21. Create a structure Date with data member's dd, mm, yy (to store date). Create another structure Employee with data members to hold name of employee, employee id and date of joining (date of joining will be hold by variable of structure Date which appears as data member in Employee Structure). Store data of an employee and print the same.
22. Create a structure Student having data members to store roll number, name of student, name of three subjects, max marks, min marks, obtained marks. Declare array of structure to hold data of 3 students. Provide facilities to display result of all students. Provide facility to display result of specific student whose roll number is given.
23. Write program to create structure complex having data members to store real and imaginary part. Provide following facilities:
  - a) Add two complex nos. using structure variables.
  - b) Subtract two complex nos. using structure variables.
 Use structure as argument to function and function returning structure.
- POINTER**
24. Define union Emp having data members:-one integer, one float and one single dimension character array. Declare a union variable in main and test the union variable.
25. Define an enum Days\_of\_Week members of which will be days of week. Declare an enum variable in main and test it.
26. Write a program of swapping two numbers and demonstrates call by value and call by reference.
27. Write program to sort strings using pointer exchange.
28. Write a program in c using pointer and function to receive a string and a character as argument and return the no. of occurrences of this character in the string.
29. Create a program having pointer to void to store address of integer variable then print value of integer variable using pointer to void. Perform the same operation for float variable.
30. Write program to find biggest number among three numbers using pointer and function.
31. Write program to Create a structure Employee having data members to store name of employee, employee id, salary. Use Pointer to structure to store data of employee and print the stored data using pointer to structure.
32. Write program to Create a structure Employee having data members to store name of employee, employee id, salary. Use Pointer to structure to simulate dynamic array of structure store data of n employees and print the stored data of n employees using pointer to structure.
33. Write a program to sort a single dimension array of integers of n elements simulated by pointer to integer. Use function for sorting the dynamic array.
34. Write a program to sum elements of a double dimension array of integers of m rows and n columns simulated by pointer to pointer to integer. Use function for sum the elements of the dynamic array.
35. Write program to demonstrate difference between character array and pointer to character.
36. Write program to demonstrate difference between constant pointer and pointer to constant.
37. Write program to demonstrate pointer arithmetic.
38. Write program to demonstrate function-returning pointer.

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**SYLLABUS  
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POST GRADUATE DIPLOMA IN COMPUTER APPLICATION  
II<sup>nd</sup> SEMESTER  
201 8-19**

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Theory

Part A

<u>No.</u>	<u>Title</u>	<u>Marks</u>		<u>Total</u>
		<u>Theory</u>		
		<u>Max.</u>	<u>Min.</u>	
Paper-I	PGDCA-106 : GUI - Programming in Visual Basic.	100	20	100
Paper-II	PGDCA-107 : Database Management System	100	20	100
Paper-III	PGDCA-108 : Essential of E -Commerce.	100	20	100

Practical

Part B

	Name of The Practical	<b><u>Marks</u></b>	
		<b><u>Max.</u></b>	<b><u>Min.</u></b>
Practical-I	PGDCA-109 : Practical based on PGDCA106, 107 & 108	100	20
Practical-II	PGDCA-110 : Project	100	20

APPROVED BY THE BOARD OF STUDIES ON

NAME	IN THE CAPACITY OF	SIGNATURE
Dr. MADHU SHRIVASTAVA	CHAIRMAN	
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**POST GRADUATE DIPLOMA IN COMPUTER APPLICATION**  
**2018-19**

**[DURATION - ONE YEAR - FULL TIME]**

The duration of the course shall be one year consisting of two semesters. There shall be three theories and two practical courses in the each semester. There shall be grading system of awards.

**Second Semester**

**PGDCA-106 : GUI - Programming in Visual Basic.**  
**PGDCA-107 : Database Management System**  
**PGDCA-108 : Essential of E –Commerce & HTML .**  
**PGDCA-109 : Practical based on PGDCA106, PGDCA107 & PGDCA-108**  
**PGDCA-110 : Project**

**DEPARTMENT OF COMPUTER SCIENCE**  
**PGDCA II<sup>nd</sup> SEMESTER**  
**SESSION : 2018-19**  
**PAPER -I**

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## PGDCA-106 GUI - PROGRAMMING IN VISUAL BASIC

Maximum Marks: 100

Number of Units : V

Minimum Marks: 20

### UNIT – I

**Introduction to visual Basic** - Editions of Visual Basic, Event Driven Programming, Terminology, Working environment, project and executable files, Understanding modules, Using the code editor window, Other code navigation features, Code documentation and formatting, environment options, code formatting option, Automatic code completion features.

**Creating Programs** - Introduction to objects, Controlling objects, Properties, methods and events, Working with forms, Interacting with the user: MsgBox function, InputBox function, Code statements, Managing forms, Creating a program in Visual Basic, Printing.

### UNIT – II

**Variable and Procedures** - Overview of variables, Declaring, Scope, arrays, User-defined data types, constants working with procedures, Working with dates and times, Using the Format function, Manipulating text strings.

**Controlling Program Execution** - Comparison and logical operators, If...Then statements, Select Case Statements looping structures, Using Do...Loop structures, For...Next statement, Exiting a loop.

### UNIT – III

**Working with Controls** - Types of controls, Overview of standard controls, ComboBox and ListBox, OptionButton and Frame controls Menu, Status bars, Toolbars, Advanced standard controls, ActiveX controls, Insertable objects, Validation.

**Error Trapping & Debugging** - Overview of run-time errors, error handling process, The Err object, Errors and calling chain, Errors in an error-handling routine, Inline error handling, Error-handling styles, General error-trapping options Type of errors, Break mode Debug toolbar, Watch window, Immediate window, Local window, Tracing program flow with the Call Stack.

### UNIT – IV

**Sequential and Random Files** - Saving data to file, basic filling, data analysis and file, the extended text editor, Random access file, The design and coding.

**Data Access Using the ADO Data Control** - Overview of ActiveX data Objects, Visual Basic data access features, Relational database concepts Using the ADO Data control to access data, Overview of DAO, RDO, Data Control, structured query language (SQL), Manipulating data Using Data Form Wizard.

### UNIT – V

**Report Generation** - Overview of Report, Data Report, Add groups, Data Environment, Connection to database Introduction to Crystal Report Generator.

**Advances Tools** - Overview of drag and drop, Mouse events, Drag-and drop basics, Date Time Control, Calendar, Print Dialog, MDI (Multiple Document Interface).

### BOOK RECOMMENDED:

Mastering Visual Basic 6 Fundamentals – By Microsoft

Mastering in Visual Basic – By BPB Publications.

Introduction to VB Programming – V. K. Jain

## DEPARTMENT OF COMPUTER SCIENCE

### PGDCA II<sup>nd</sup> SEMESTER

SESSION : 2018-19

### PAPER-II

## PGDCA-107 Database Management System

Maximum Marks: 100

Number of Units : V

Minimum Marks: 20

### UNIT – I : Introduction To DBMS

Data, Information and knowledge, concept of DBMS, Advantages of DBMS, data independence, database administration roles, DBMS architecture, different kinds of DBMS users, importance of data dictionary, contents of data dictionary, types of database languages. Data models: network, hierarchical, relational, Introduction to ODBC concept.

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## **UNIT – II : E-R Model**

Entity - Relationship model as a tool for conceptual design-entities, attributes and relationships. ER diagrams; Concept of keys; Case studies of ER modeling Generalization; specialization and aggregation.

## **UNIT – III : Relational Model**

Structure to Relational Database, Relational Algebra, Extended Relational- Algebra Operation, Simple and complex queries using relational algebra, The Domain Relational Calculus, Tuple relational calculus.

## **UNIT – IV : Relational Database Design:**

Pitfalls in Relational Database Design, Decomposition, Functional Dependencies, Normalization: 1NF, 2NF, BCNF, 3NF, 4NF, 5NF.

## **UNIT – V : Structured Query Language :**

**DDL and DML:** Creating Table, Specify Integrity Constraint, Modifying Existing Table, Dropping Table, Inserting, Deleting and Updating Rows in as Table, Where Clause, Operators, ORDER BY, GROUP Function, SQL Function, JOIN, Set Operation, SQL Sub Queries. Views: What is Views, Create, Drop and Retrieving data from views. **Security:** - Management of Roles, Changing Password, Granting Roles & Privilege, with drawing privileges.

## **Suggested Books :**

1. Data base system : Korth & Silberschatz.
2. Data Base Management System : Alexies & Mathews
3. An Introduction to Data base System : C.J. Date
4. Data Base Management System : Raguramakrishnan.
5. Data Base Management System : Elmasri & Nawathe.

## **DEPARTMENT OF COMPUTER SCIENCE PGDCA II<sup>nd</sup> SEMESTER SESSION : 2018-19 PAPER - III**

### **PGDCA-108** Essentials of E -Commerce & HTML

Maximum Marks: 100  
Minimum Marks: 20

Number of Units : V

## **UNIT – I**

**Introduction to Electronic Commerce** –The scope of E-commerce; Size, growth and future projection of E-commerce market Worldwide and in India; Internet and its impact on traditional businesses; Definition of E-commerce; Business models in E –Commerce environment; Case studies. *Emergence of E-commerce* - Ecommerce on private networks, Electronic Data Interchange (EDI), What is EDI, EDI in action, EDI basics, EDI standards, financial EDI, FEDI for international trade transaction, FEDI payment system within the US, ACH credit transfer payment system FEDI, application of EDI, benefits of EDI, Electronics Payment system, E-commerce on the web, E-commerce in India,

## **UNIT – II**

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**Internet, Security and E-Commerce:** Security of Data/Information in Internet/web environment; Client security, Network security; Virus protection and Hacking; Security Measures: Authentication, Integrity, Privacy, Non-repudiation; Public information, Private information, firewall tunnels, encryption, secret key encryption, public key encryption, digital signature. Business-to-Business (B2B), Business-to-Consumer (B2C); Business-to-Business-to-Consumer (B2B2C) and Consumer-to-Consumer (C2C) ECommerce

### UNIT – III

**HTML Basics & Web Site Design Principles** –Concept of a Web Site, Web Standards, What is HTML? HTML Versions, Naming Scheme for HTML Documents , HTML document/file, HTML Editor , Explanation of the Structure of the homepage , Elements in HTML Documents ,HTML Tags, Basic HTML Tags, Comment tag in HTML, Viewing the Source of a web page, How to download the web page source? XHTML, CSS, Extensible Markup Language (XML), Extensible Style sheet language (XSL), Some tips for designing web pages, HTML Document Structure. HTML Document Structure-Head Section, Illustration of Document Structure,<BASE> Element,<ISINDEX> Element,<LINK> Element ,META ,<TITLE> Element,<SCRIPT> Element ,Practical Applications, *HTML Document Structure-Body Section:-* Body elements and its attributes: Background; Background Color; Text; Link; Active Link (ALINK); Visited Link (VLINK); Left margin; Top margin ,Organization of Elements in the BODY of the document: Text Block Elements; Text Emphasis Elements; Special Elements -- Hypertext Anchors; Character-Level Elements; Character References ,Text Block Elements: HR (Horizontal Line); Hn (Headings) ; P (Paragraph); Lists; ADDRESS ; BLOCKQUOTE; TABLE; DIV (HTML 3.2 and up) ; PRE (Preformatted); FORM ,Text Emphasis Elements, Special Elements -- Hypertext Anchors ,Character-Level Elements: line breaks (BR) and Images (IMG),Lists ,ADDRESS Element, BLOCKQUOTE Element, TABLE Element ,COMMENTS in HTML ,CHARACTER Emphasis Modes, Logical & Physical Styles ,Netscape, Microsoft and Advanced Standard Elements List, FONT, BASEFONT and CENTER.

### UNIT – IV

**Image, Internal and External Linking between WebPages** - Netscape, Microsoft and Advanced Standard Elements List, Internal and External Linking between Web Pages. Hypertext Anchors ,HREF in Anchors ,Links to a Particular Place in a Document ,NAME attribute in an Anchor ,Targeting NAME Anchors ,TITLE attribute, Designing Frames in HTML.

### UNIT – V

**Creating Business Websites with Dynamic Web Pages** – Concept of static web pages and dynamic web pages. Hosting & promotion of the web site, Domain Name Registration, Web Space allocation, Uploading / Downloading the website- FTP, cute FTP. Web Site Promotion Search Engines, Banner Advertisements.

#### **Recommend Books –**

1. Business on the net - by Kamlesh N. Agarawala , Amit Lal & Deeksha Agarawal ( Macmillan India Ltd.).
2. Introduction to HTML by Kamlesh N. Agarwala, O.P.Vyas, Prateek A. Agarwala. (Kitab Mahal Publications).
- 3.. ASP Developer"s Guide – by Greg Buczek (TATA McGraw Hill).
4. Information Technology Act 2000: [www.mit.gov.in/it-bill.htm](http://www.mit.gov.in/it-bill.htm)

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**DEPARTMENT OF COMPUTER SCIENCE**  
**PGDCA II<sup>nd</sup> SEMESTER**  
**SESSION : 2018-19**  
**PGDCA-109**

**Practical based on PGDCA106, PGDCA107 & PGDCA108**

**1 Scheme of Examination:-**

Practical examination will be of 3 hours duration. The distribution of practical marks will be as follows

Question 1 (VB) - 15

Question 2 (VB) - 15

Question 3 (SQL) - 15

Question 4 (HTML/Web Design)- 15

Viva - 25

[ Practical Copy + Internal Record ] - 15

Total - **100**

**2** In every program there should be comment for each coded line or block of code

**3** Practical file should contain printed programs with name of author, date, path of program, unit no. and printed output.

**4** All the following programs or a similar type of programs should be prepared

**List of Practical of Visual Basic**

1. WAP to perform arithmetic operation **using command buttons**. (**Declare variables globally**).

2. WAP to take input of principal, rate & time and calculate simple interest & compound interest.

3. Write a program to take input of x and print table of x in the following format.

X \* 1 = X

X \* 2 = 2X

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X \* 10 = 10\*X

4. Design an interface, which will appear like marksheet. It will take input of marks in five subjects and calculate total marks and percentage then provide grade according to following criteria. (**Using nested if**) (Use tab index property to move focus).

If % Then Grade

> = 90 A+

> = 75 & < 90 A

> = 60 & < 75 B

> = 45 & < 60 C

Otherwise F

**5.** WAP to create a simple calculator (**Using control array**)

**6.** Write a program to check whether an entered no. is prime or not. (**Using for loop & Exit for**)

**7.** Write a program which will count all vowels, consonants, digits, special characters and blank spaces in a sentence (Using **select case**)

**8.** WAP to illustrate all functionalities of **listbox** and **combobox**.

**9.** WAP using **check boxes** for following font effects.

Bold

Italic

Underline

Increase font size

Decrease font size

Font color

**10.** WAP for temperature conversion using **option button**.

**11.** WAP to launch a rocket using **pictures box** and **timer control**.

**12.** WAP to change back color of any control (label, textbox) using **scroll box**.

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13. WAP to search an element for a **one dimension static array**.
14. WAP to sort a dynamic array of
  - (a)n numbers
  - (b)n strings (Input array size at run time)
15. WAP to take input of two matrices and perform their addition, subtraction and multiplication using **menu editor**.
17. WAP to illustrate **call by value and call by reference** ( to swap to values)
18. Write a program to calculate factorial of a number using **user defined function**.
19. Take input of a word and WAP to check whether it is a palindrome or not. (**Without using structure fun**)
20. WAP to find smallest among given three numbers using **user defined procedures**.
21. WAP to generate, print and find sum of first n elements of fibonacci series using **recursion**.
22. WAP to perform read write operations in a **sequential file**.
23. Create a **user defined data type** having fields name (as string of length 20 bytes), Rollno (as integer), class (as string of 10 bytes). WAP to create a **random access file** to store above data and perform following operations in this file.
  - (a) Write new record (b) Read / display existing record (c) Delete any record
  - (d) Search any record (f) List selected records (e) close the file
24. WAP to display records of a table using **DAO & bound control** code for buttons to move at first record, next record, previous record, last record in the table.
25. Create a table using **visual data manager** and write a program using **RDO & advanced bound control** to add, delete, edit & navigate records.
26. WAP to access a database using **ADO** & display a key column in the combo box or list box when an item is selected in it, its corresponding records is shown in **MSH flex grid**.
27. Using **Data Environment** create a program to display records of any table.
28. WAP to generate marksheet of students in a class through **data report**.
29. WAP to illustrate various **key board and mouse events**.
30. Using **drive, directory and file list box** (it will show only .bmp files). Let the user select the bmp files, which will appear in picture box as user click on any item in list box.
31. Using **toolbar** design an interface for string manipulation. Toolbar should have tabs to
  - (a) Find length of string (b) No of blank spaces in sting (c) Reverse the string
 Also show current date & time in **status bar**.

#### **List of Practical of SQL**

1. Using the following database,
  - Colleges (cname, city, address, phone, afdate)
  - Staffs ( sid, sname, saddress, contacts)
  - StaffJoins ( sid, cname, dept, DOJ, post, salary)
  - Teachings ( sid, class, paperid, fsession, tsession)
  - Subjects ( paperid, subject, paperno, papername)
 Write SQL statements for the following –
  - a. Create the above tables with the given specifications and constraints.
  - b. Insert about 10 rows as are appropriate to solve the following queries.
  - c. List the names of the teachers teaching computer subjects.
  - d. List the names and cities of all staff working in your college.
  - e. List the names and cities of all staff working in your college who earn more than 15,000
  - f. Find the staffs whose names start with „M" or „R" and ends with „A" and/or 7 characters long.
  - g. Find the staffs whose date of joining is 2005.
  - h. Modify the database so that staff N1 now works in C2 College.
  - i. List the names of subjects, which T1 teaches in this session or all sessions.
  - j. Find the classes that T1 do not teach at present session.
- a. Find the colleges who have most number of staffs.
- b. Find the staffs that earn a higher salary who earn greater than average salary of their college.
- c. Find the colleges whose average salary is more than average salary of C2
- d. Find the college that has the smallest payroll.
- e. Find the colleges where the total salary is greater than the average salary of all colleges.
- f. List maximum, average, minimum salary of each college
- a. List the names of the teachers, departments teaching in more than one department.

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- b. Acquire details of staffs by name in a college or each college.
  - c. Find the names of staff that earn more than each staff of C2 College.
  - d. Give all principals a 10% rise in salary unless their salary becomes greater than 20,000 in such case give 5% rise.
  - e. Find all staff that do not work in same cities as the colleges they work.
  - f. List names of employees in ascending order according to salary who are working in your college or all colleges.
- a. Create a view having fields sname, cname, dept, DOJ, and post
  - b. Create a view consisting of cname, average salary and total salary of all staff in that college.
  - c. Select the colleges having highest and lowest average salary using above views.
  - d. List the staff names of a department using above views.
2. Create the following database,
- Enrollment (enrollno, name, gender, DOB, address, phone)
- Admission (admno, enrollno, course, yearsem, date, cname)
- Colleges (cname, city, address, phone, afdate)
- FeeStructure (course, yearsem, fee)
- Payment (billno, admno, amount, pdate, purpose)
- a. Create the above tables with the given specifications and constraints.
  - b. Insert about 10 rows as are appropriate to solve the following queries.
  - c. Get full detail of all students who took admission this year class wise
  - d. Get detail of students who took admission in Bhilai colleges.
  - e. Calculate the total amount of fees collected in this session
    - i) By your college ii) by each college iii) by all colleges
  - a. List the students who have not payed full fee
    - i) in your college ii) in all colleges
  - b. List the number of admissions in your class in every year.
  - c. List the students in the session who are not in the colleges in the same city as they live in.
  - d. List the students in colleges in your city and also live in your city.
3. Create the following database,
- Subjects ( paperid, subject, paper, papername)
- Test (paperid, date, time, max, min)
- Score (rollno, paperid, marks, attendance)
- Students (admno, rollno, class, yearsem)
- a. Create the above tables with the given specifications and constraints.
  - b. Insert about 10 rows as are appropriate to solve the following queries.
  - c. List the students who were present in a paper of a subject.
  - d. List all roll numbers who have passed in first division.
  - e. List all students in BCA-II who have scored higher than average
    - i) in your college ii) in every college
  - f. List the highest score, average and minimum score in BCA-II i) in your college ii) in every college
4. Using the following database
- Colleges (cname, city, address, phone, afdate)
- Staffs ( sid, sname, saddress, contacts)
- StaffJoins ( sid, cname, dept, DOJ, post, salary)
- Teachings ( sid, class, paperid, fsession, tsession)
- Subjects ( paperid, subject, paperno, papername)
- Write SQL statements for the following –
- a. Create the above tables with the given specifications and constraints.
  - b. Insert about 10 rows as are appropriate to solve the following queries.
  - c. List the names of the teachers teaching computer subjects.
  - d. List the names and cities of all staff working in your college.
  - e. List the names and cities of all staff working in your college who earn more than 15,000

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5. Using the following database

Colleges (cname, city, address, phone, afdate)

Staffs ( sid, sname, saddress, contacts)

StaffJoins ( sid, cname, dept, DOJ, post, salary)

Teachings ( sid, class, paperid, fsession, tsession)

Subjects ( paperid, subject, paperno, papername)

a. Find the staffs whose names start with „M“ or „R“ and ends with „A“ and/or 7 characters long.

b. Find the staffs whose date of joining is 2005.

c. Modify the database so that staff N1 now works in C2 college.

d. List the names of subjects which T1 teaches in this session or all sessions.

6. Using the following database

Colleges (cname, city, address, phone, afdate)

Staffs ( sid, sname, saddress, contacts)

StaffJoins ( sid, cname, dept, DOJ, post, salary)

Teachings ( sid, class, paperid, fsession, tsession)

Subjects ( paperid, subject, paperno, papername)

a. Find the classes that T1 do not teach at present session.

b. Find the college who have most number of staffs.

c. Find the staffs who earn a higher salary who earn greater than average salary of their college.

d. Find the colleges whose average salary is more than average salary of C2

e. Find the college that has the smallest payroll.

f. Find the colleges where the total salary is greater than the average salary of all colleges.

g. List maximum, average, minimum salary of each college

7. Using the following database

Colleges (cname, city, address, phone, afdate)

Staffs ( sid, sname, saddress, contacts)

StaffJoins ( sid, cname, dept, DOJ, post, salary)

Teachings ( sid, class, paperid, fsession, tsession)

Subjects ( paperid, subject, paperno, papername)

a. Find the classes that T1 do not teach at present session.

b. List the names of the teachers, departments teaching in more than one departments.

c. Acquire details of staffs by name in a college or each college.

d. Find the names of staff who earn more than each staff of C2 college.

e. Give all principals a 10% rise in salary unless their salary becomes greater than 20,000 in such case

give 5% rise.

f. Find all staff who donot work in same cities as the colleges they work.

g. List names of employees in ascending order according to salary who are working in your college or

all colleges.

8. Using the following database

Colleges (cname, city, address, phone, afdate)

Staffs ( sid, sname, saddress, contacts)

StaffJoins ( sid, cname, dept, DOJ, post, salary)

Teachings ( sid, class, paperid, fsession, tsession)

Subjects ( paperid, subject, paperno, papername)

a. Find the classes that T1 do not teach at present session.

b. Create a view having fields sname, cname, dept, DOJ, and post

c. Create a view consisting of cname, average salary and total salary of all staff in that college.

d. Select the colleges having highest and lowest average salary using above views.

e. List the staff names of a department using above views.

#### **List of Practical of HTML**

At least 10 practical of HTML & Web Designing

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**DEPARTMENT OF COMPUTER SCIENCE**  
**PGDCA II<sup>nd</sup> SEMESTER**  
**SESSION : 2018-19**  
**PGDCA-110 : Project**

**1. Scheme of Examination:- The Project should be done by individual student.**

Practical examination will be of 3 hours duration. The distribution of practical marks will be as follows

Software Demonstration - 40

Project Report (Hard Copy + Soft Copy) - 20

Project Demonstration/Presentation - 20

Project Viva - 20

Total - **100**

**2. Format of the student project report on completion of the project**

- Cover page as per format
- Certificate of Approval
- Certificate of project guide/Center Manager
- Certificate of the company/Organization
- Certificate of Evaluation
- Declaration / Self Certificate
- Acknowledgement

Signature of Chairman

Signature of Member(Subject)